### **EAST Search History**

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
L1	34	((determin\$5 or establish\$3 or deci\$4 or find\$3) near3 (first near (node or fragment or point or locus))) with (combi\$6 or merg\$3 or add\$3 or unit\$3 or loin\$3 or aggregat\$3 or blend\$3) with (second near (node or fragment or point or locus)).clm.	US-PGPUB	OR .	ON	2006/10/11 16:25
L2	1	((determin\$5 or establish\$3 or deci\$4 or find\$3) near4 ((output or result or exit) near (buffer or storage or register or memory) near3 (first near (node or fragment or point or locus))) with (similar\$4 or "same" or resembl\$4 or alike or like or "not different" or "not distinct") with (((input or entr\$4 or enter\$3 or inflow) near (texture or pattern or pix\$3)) near2 (second))). clm.	US-PGPUB	OR	ON	2006/10/11 16:25
L3	1	((examin\$5 or analy\$4 or consider\$3 or check\$3 or verif\$7) near3 (line or statement or instruction or code) near3 (second or other)) with (negat\$3 or contradict\$3 or cancel\$6 or counterbalanc\$3 or offset\$4) with (combin\$5 or merg\$3 or add\$3 or unit\$3 or join\$3 or aggregat\$3 or blend\$3).clm.	US-PGPUB	OR	ON	2006/10/11 16:25
L4	1	((edit\$3 or chang\$3 or replac\$5 or revis\$3 or modif\$7) near2 (code or instruction or logic or statement)) with ((first or one) near5 (pixel or pix or "picture element" or unit)) with (refer\$4 or point\$3 or link\$3) with (second or other) with (texture or pattern or pixel or pix or "picture element").clm.	US-PGPUB	OR	ON	2006/10/11 16:25
L5	1	1 and 2 and 3 and 4	US-PGPUB	OR	ON	2006/10/11 16:24
L6	131	((determin\$5 or establish\$3 or deci\$4 or find\$3) near3 (first near (node or fragment or point or locus))) with (combi\$6 or merg\$3 or add\$3 or unit\$3 or loin\$3 or aggregat\$3 or blend\$3) with (second near (node or fragment or point or locus))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/10/11 16:25

## **EAST Search History**

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L7	1	((determin\$5 or establish\$3 or deci\$4 or find\$3) near4 ((output or result or exit) near (buffer or storage or register or memory) near3 (first near (node or fragment or point or locus))) with (similar\$4 or "same" or resembl\$4 or alike or like or "not different" or "not distinct") with (((input or entr\$4 or enter\$3 or inflow) near (texture or pattern or pix\$3)) near2 (second)))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/10/11 16:25
L8	6	((examin\$5 or analy\$4 or consider\$3 or check\$3 or verif\$7) near3 (line or statement or instruction or code) near3 (second or other)) with (negat\$3 or contradict\$3 or cancel\$6 or counterbalanc\$3 or offset\$4) with (combin\$5 or merg\$3 or add\$3 or unit\$3 or join\$3 or aggregat\$3 or blend\$3)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/10/11 16:25
L9	8	((edit\$3 or chang\$3 or replac\$5 or revis\$3 or modif\$7) near2 (code or instruction or logic or statement)) with ((first or one) near5 (pixel or pix or "picture element" or unit)) with (refer\$4 or point\$3 or link\$3) with (second or other) with (texture or pattern or pixel or pix or "picture element")	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/10/11 16:29
L10	13870	6 and 7 and 8 nad 9	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/10/11 16:30
L11	1	6 and 7 and 8 and 9	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/10/11 16:30
L12	5717	((717/105,109,113,132,141,144, 155,156,162) or (345/440) or (715/763) or (700/17) or (719/310, 330,331,332)).CCLS.	US-PGPUB; USPAT	OR	OFF	2006/10/11 16:41
L13	5335	12 and (@ad<"20040416" or @rlad<"20040416")	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/10/11 16:42

### **EAST Search History**

L14	0 13 and 8 and 9 and 6	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/10/11 16:42
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10/11/06 4:43:04 PM
C:\Documents and Settings\ANguyen\_Ba\My Documents\EAST\workspaces\10826773.wsp

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# Interference Search EAST Search History

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
L1	34	((determin\$5 or establish\$3 or deci\$4 or find\$3) near3 (first near (node or fragment or point or locus))) with (combi\$6 or merg\$3 or add\$3 or unit\$3 or loin\$3 or aggregat\$3 or blend\$3) with (second near (node or fragment or point or locus)).clm.	US-PGPUB	OR	ON	2006/10/11 16:09
L2	1	((determin\$5 or establish\$3 or deci\$4 or find\$3) near4 ((output or result or exit) near (buffer or storage or register or memory) near3 (first near (node or fragment or point or locus))) with (similar\$4 or "same" or resembl\$4 or alike or like or "not different" or "not distinct") with (((input or entr\$4 or enter\$3 or inflow) near (texture or pattern or pix\$3)) near2 (second))). clm.	US-PGPUB	OR	ON	2006/10/11 16:16
L3	1	((examin\$5 or analy\$4 or consider\$3 or check\$3 or verif\$7) near3 (line or statement or instruction or code) near3 (second or other)) with (negat\$3 or contradict\$3 or cancel\$6 or counterbalanc\$3 or offset\$4) with (combin\$5 or merg\$3 or add\$3 or unit\$3 or join\$3 or aggregat\$3 or blend\$3).clm.	US-PGPUB	OR	ON	2006/10/11 16:19
L4	1	((edit\$3 or chang\$3 or replac\$5 or revis\$3 or modif\$7) near2 (code or instruction or logic or statement)) with ((first or one) near5 (pixel or pix or "picture element" or unit)) with (refer\$4 or point\$3 or link\$3) with (second or other) with (texture or pattern or pixel or pix or "picture element").clm.	US-PGPUB	OR	ON	2006/10/11 16:23
L5	1	1 and 2 and 3 and 4	US-PGPUB	OR	ON	2006/10/11 16:24